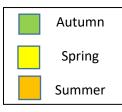


Progression of Skills and knowledge in Art & Design

Skills	Year 5	Year
Knowledge		
Exploring and developing ideas	 -Select/record from first hand observation, experience and imagination, and explore ideas for different purposes. - Question and make thoughtful observations about starting points and select ideas and processes to use in their work. -Explore the ideas and motives of artists, craftspeople and designers working in different times and cultures. -Know the names of key artists/craftspeople/designers and the media they worked in (painter/sculptor etc). -Know origin, times/cultures and key facts. -Know more in-depth information about the work and the ideas/motives of the artist. 	 -Select /record from first hand observation or stimuli, experience purposes. Question and make thoughtful observations about starting poi and provide reasoning. Explore the impact of artists, craftspeople and designers worki -Know the names of key artists/craftspeople/designers and the -Know origin, times/cultures, key facts and context of artist's life -Know more in-depth information about the work and the impact
Evaluating and	-Compare ideas, methods and approaches in their own and others' work and say what they think and feel about	-Compare ideas, methods and approaches in their own and othe
<u>developing work</u>	 them. -Adapt their work according to their views and describe how they might develop it further and why. -Provide reasons for preferences using key words to describe/ compare: shape (form), colour, size, pattern, line and texture. -Know the approach/technique used when discussing how work was created –Know that next steps are needed to develop work. -Explain and express mood created by art 	providing reasons. -Adapt their work according to their views and describe how the -Provide reasons for preferences using key words to describe/co texture whilst making links with own work. -Know the approach/technique used when discussing how work -Know that next steps are needed to develop work -Know what it means to adapt work and how it differs to develo -Explain and express mood created by art
Breadth of study	 -Work on their own, and with others exploring 2D and 3D on different scales whilst combining materials and techniques. -Manipulate ICT tools purposefully to create art. -Investigate art, craft and design in the locality, in a variety of genres and traditions. -Discuss local artists/craftsmen/designers and know of their work and what it represents. -Name and use the ICT tools confidently 	 -Work on their own, and with others exploring 2D and 3D on difvisual elements. -Manipulate ICT tools purposefully to create and develop art. -Investigate art, craft and design in the locality, in a variety of geabout. -Discuss local artists/craftsmen/designers and know of their working and manipulate the ICT tools effectively
<u>Drawing</u>	 -Independently select materials and techniques needed to create a specific outcome whilst exploring the visual elements, line, tone, pattern, texture, colour and shape. -Name and identify a range of drawing materials. -Know the visual elements and how materials can be used to capture texture. -Explain how shadows are darker tones of the same colour. -Explain how light changes the colour of a surface. -Work in a sustained and independent way from observation, experience and imagination. -Observe and use a variety of techniques to show the effect of light on objects and people e.g. use rubbers to lighten, use pencil to show tone, use tones of the same colour and the texture of a surface. -Provide reasons for why a drawn object is represented from a different scale or angle. -Use a sketchbook to develop ideas, produce increasingly detailed preparatory sketches for painting and other work. 	 Independently select materials, manipulate techniques and expattern, texture, form, space, colour and shape -Know and identify a range of drawing materials and techniques -Identify the visual elements in other pieces of artwork and the resplain how applying pressure onto surfaces can create differer -Explain the reasons why shadows and light are not represented -Explore variety of techniques to interpret the texture of a surfa making as a result of pressure onto different surfaces or remova -Look at the effect of light on objects from different directions a -Provide reasons for why the artist chose a specific angle or view - Demonstrate a wide variety of ways to make different marks w -Knowing the difference between wet and dry media whilst giving - Develop ideas using different or mixed media using a sketchbo to their own work.
<u>Painting</u>	 -Mix and match primary and secondary, warm and cold colours. -Identify warm and cold colours. -Create shades and tints using black and white and use them effectively to show light and shadow. -Know that different tones are needed to show light and shadow. -Use paint to create atmosphere or show temperature. -Identify the colours used to create atmosphere/temperature. -Experiment with different implements to communicate texture with paint. -Provide reasons for using different implements and the results achieved. -Show an awareness of how paintings are created (composition). -Explore the colour palette and style of an artist. -Identify and discuss the colour palette of the artist. -Create work /imaginative work from a variety of sources, including those researched independently. 	 -Mix and match primary and secondary, warm and cold, comple -Identify complementary and harmonious colours. -Create shades/tints/tones using black and white to produce a p -Know that different tones can be used to show not only light ar -Choose appropriate paint, paper and implements to capture tex -Provide reasons for using different, paint, paper and implement -Use paint to contrast objects and make a statement/effect. -Identify the contrasting colours and explain the effect created. -Show an awareness of how paintings are created (composition) -Explore the colour palette, style and technique of an artist. -Identify and discuss the colour palette and technique of the art -Create imaginative work from a variety of sources and develop



ar 6

ence and imagination, and explore ideas for different

points and select ideas and processes to use in their work

rking in different times and cultures. ne media they worked in (painter/sculptor etc). life. pact of the artist.

thers' work and say what they think and feel about them

hey might develop it further and why. 'compare: shape (form), colour, size, pattern, line and

rk was created

loping work.

different scales whilst combining materials, techniques and

genres and traditions with an understanding of how it came

vork, what it represents and its impact.

experiment with the visual elements of art: line, tone,

ues such as blending, cross hatching, scaffitto... ne materials used to create them.

rent outcomes.

ed purely by black and white.

rface e.g. Scraffito and scratching into wax and viewing mark oval of different surfaces.

and view-points. Record using various techniques.

ewpoint.

with dry and wet media.

ving examples.

book and identify artists who have worked in a similar way

lementary (contrasting) colours.

a picture entirely of a range of tones from one colour. and shadow but all variations in light. texture. ents and the results achieved.

on) and stage their own still life.

rtist.

op into preliminary studies to test media and materials

<u>Printing</u>	 -Create and show understanding of techniques, including the use of poly-blocks, relief, mono and resist printing. -Know the names of specific techniques. -Identify tools and explain how used. -Choose the printing method appropriate to task. 	 Work relatively independently, confidently talking through the -Create and show understanding of techniques, including the us printing. -Know and identify the printing technique and begin to talk thro
	-Explain what layering prints means -Explain what layering prints means -Experienced in producing pictorial and patterned prints and be aware of repetition and symmetry	 -Identify tools, explain how used and match it with techniques. -Explore the printing techniques appropriate to task or used by -Be familiar with layering prints, build up drawings and images of
	-Know terms: repeat and symmetry -Designs prints for fabrics, book covers and wallpaper.	through collage printing. -Explain what layering prints and building up (through collage) n
	 -Experiment with ideas, to plan in sketchbook. -Discuss and evaluate own work and that of others including artists/designers (Morris, etc.) 	 -Experienced in producing pictorial and patterned prints and be -Know terms: repeat, symmetry and random - Makes connections between own work and patterns in their log
	-Know information about the artist and the technique used.	 with printing on paper and fabric. Plan, alter and modify work using sketchbooks. Discuss, evaluate and compare own work with that of others in -Know information about the artist, the technique and ideas such
<u>Textiles</u>	 -Use a variety of techniques and stitches such as quilting, embroidery, plastic trappings, applique and batik. -Explain what batik and resist techniques are. -Embellish and extend work, using a variety of techniques, including drawing, painting and printing on top of textural work. -Interpret stories, music, poems and use environment and townscapes as stimuli. -Look at work of other artists using textiles i.e, Molly Williams, Jill Denton, Linda Caverley -Name the materials and tools being used and explain how to use. 	 -Use a variety of techniques and stitches such as quilting, embro layering and batik. -Identify and name a variety of techniques being explored. -Use found and constructed materials and have an awareness of - Interpret stories, music, poems, environment and townscapes -To be expressive and analytical when looking at own and work Denton, Linda Caverley
	-Know information about the artist and their techniques.	-Name the materials and tools being used and provide reasons f -Know information about the artist and their techniques making
<u>Collage</u>	 -Selecting, handling, manipulating materials with clear intention. -Name the tools/materials used and explain why they have been selected. -Identify and describe the textures of the different paper and fabric types. -Sorts for texture, tears and cuts in a variety of ways securing items down using various methods (stitching/taping/gluing). -Know how to correctly join/bond specific materials describing best methods. -Know how to layer materials according to size. -Embellish work, using a variety of techniques on top of another piece of work. -Understand the term embellish. -Interpret stories, music, poems and use environment and townscapes as stimuli. 	 -Selecting, handling, manipulating materials based on deliberated different techniques deliberately to express feelings. -Name and compare the tools/materials used and explain why t - Identify and describe the qualities of the different paper and far -Sorts for texture and colour, tears and cuts in a variety of ways (stitching/taping/gluing). -Know how to correctly join/bond specific materials describing the -Embellish work, using a variety of techniques on top of anotherKnow how to correctly join/bond specific materials describingEmbellish work, using a variety of techniques on top of anotherKnow how to correctly join/bond specific materials describingUnderstand the term embellish and give examples of appropriaInterpret stories, music, poems, environment and townscapes -To be expressive and analytical to adapt, extend and justify the
<u>3 D form</u>	 -Shape, form, model and join with confidence and greater detail /texture whilst exploring a variety of materials such as clay, papier-mâché, plaster. -Identify 3D examples, techniques and materials used. -Provide reasons for the material use. -Explain the stages of the process to others including knowledge of bonding and drying. -Describe the different qualities involved in modelling, sculpture and construction. - Use recycled, natural and manmade materials to create sculpture. -Develop skills in using clay including. slabs, coils, slips, etc. -Know the skills involved when creating a sculpture. -Work directly from observation or imagination and plan a sculpture through drawing and other preparatory work in sketch book to help develop ideas -Discuss and evaluate own work and that of other sculptors (Goldsworthy, Calder, Segal, Leach, Giacometti, etc.) -Know information about the artist and their techniques and compare to own work. 	 -Create sculpture and constructions with increasing independen materials and techniques. -Describe the different qualities involved in modelling, sculpture quality. -Identify 3D examples, techniques and materials/tools used. -Provide reasons for the material use and the effect it creates. -Explain the stages of the process to others including knowledge -Use recycled, natural and manmade materials. -Develop skills in using clay including. slabs, coils, slips and make -Makes imaginative use of the knowledge they have acquired of feelings, planning an idea in sketchbooks. -Know what a mould is and how to construct one. -Know the skills involved when creating a sculpture. -Discuss and evaluate own work making links and comparisons w Leach, recycled sculptures from Africa and India, Giacometti, etc.

he steps involved in the process. e use of poly-blocks, card relief, mono, screen and resist rough the process. by various artists. of whole or parts means. be aware of repetition, symmetry or random printing styles. r local environment e.g. curtains, wallpaper and be confident including artists/designers. such as repetition, symmetry and random printing. broidery, plastic trappings, applique, embellishing, weaving, s of the potential use of the material es as stimuli and use techniques to express feelings/moods. rk of other artists using textiles i.e, Molly Williams, Jill is for why they have been selected. ing links with colour and texture. ate choices with a clear intention and applies knowledge of they have been selected. fabric types. ys securing items down using various methods g best methods. ner piece of work combining found pieces as well. ng best methods. riate materials. es as stimuli and use techniques to express feelings/moods. heir work. lence, skill and intricacies whilst exploring a variety of ure and construction and the best material to express a

dge of bonding and drying.

pture and combine and embellish with paint/collage/textiles.

ake a mould.

of tools, techniques and materials to express own ideas and

is with other sculptors in detail (Goldsworthy, Calder, Segal, etc.) compare to own work and the work of other artists.